



Kindergarten Sight Word Correction Routine

Adult: That word is SHOULD. What word?

Child: SHOULD.

Adult: Again. What word?

Child: SHOULD.

Adult: Yes, SHOULD!

We SHOULD brush our teeth before bed.

What word?

Child: SHOULD.

Kindergarten Sight Word Game Directions

Go Fish

The goal is to collect pairs of matching cards. Children must read the sight word on the card they wish to play and be able to read the words that are requested by other players. It is another fun way to give children extensive exposure to a variety of sight words.

- Deal 5 cards to each player then place the remaining cards face down in the middle of the circle formed by the players.
- Players look at their cards but do not reveal them to each other.
- Player A selects one of her cards and reads the word on it out loud.
- Player A then selects another player and asks Player B “Do you have any cards with the word BEFORE?”
 - If Player B has a card with that word, he must say “Yes, I have a card with the word BEFORE,” and hand it to Player A, who then gets another turn.
 - If Player B does not have any of the requested card, he says, “Go Fish!” Player A must then draw a card from the stack.

- If the drawn card has the word she was looking for, she shows the card and gets to take another turn. Otherwise, her turn ends, and the child who said “Go Fish” gets the next turn.
- If a player collects both cards of a particular word pair, he puts them in a face-up stack in front of him.
- The game continues until someone has no cards left or the face-down stack runs out.
- The winner is the player with the most pairs of matching cards.

Memory (Concentration)

Sight Words Memory is the standard Memory card game — sometimes called the Concentration game — with the additional element of having the student read the word on each card as they turn it over. This provides a lot of opportunities for repetition in sight reading.

- To set up the game, shuffle the cards and arrange them, face down, in a grid.
- The child picks one card and turns it over so the word is visible, reading the word on the card.
- The child then picks a second card and turns it over, reading the word on the second card.
- If the words on the two overturned cards match, the player removes the pair, placing them by side, and gets another turn.
- Play continues until all the words are matched and there are no cards left unclaimed.

If a child is struggling with this game, you can read through all the word cards with them prior to the start of play to help refresh their recall of the words. You can also make the game easier by using a smaller deck of cards with fewer word pairs.

Dominoes

The goal of Sight Words Dominoes is to build a string of domino cards by matching a word on your domino to one of the words on the domino path.

- Shuffle the domino cards and then deal them all out to the players.
- The first player selects one of their cards and puts it, face up, on the playing surface (a table or the floor).

- Because this is Sight Words Dominoes, this player must read aloud the two words on the card.
- If they don't know a word or can't say the word in less than 10 seconds, then we pause play for a few seconds to do a **quick correction** to help them learn the word.
- Then the second player takes their turn. They scan their own cards for a word that matches a playable word on the already-played domino card. When they find one, they add it to the playing field, reading both words on their card aloud.
- Because our focus is on reading and practicing sight words, we are not concerned with "official" dominoes rules.
- If there is no play at the end of the domino path, it is okay to play a domino from the middle of the path, creating a new "branch."